

Multiple Sequence Alignment Using Ant Colony Optimization with Chaotic Jump

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Abstract: Multiple sequence alignment is one of the most relevant techniques in the bioinformatics. The next generation sequencing technologies produces a large volume of data that is later analysed by biologists, biomedical and geneticists. Due to this huge volume, computational effort are necessary to aid in the data analysis, as an example, for sequence alignment. This work aims to introduce a novel method that combines the KAlign and Clustal Omega tools in order to produce a seed alignment that will later be refined by Ant Colony Optimization and Chaotic Jump. The results showed that for every test the ACO produced better alignments than the MSA-GA tool and at least for 50% of tests the proposed method was able to improve the initial alignments produced by the KAlign and Clustal Omega tools.

1 INTRODUCTION

After the discovery of the chemical structure of the deoxyribonucleic acid (DNA) molecule in 1953, the genetic code and the flow of biological information from the molecules, a new area, bioinformatics, occurred. This area involves several lines of knowledge and has the fundamental role of providing computational solutions to various real biological problems (Prosdociimi et al., 2002). After more than 30 years this area has gained more and more expressiveness, thanks to the evolution of hardwares and the growth in the number of information available, but there are still many problems to be faced (Zafalon, 2009). Consequently, sequence alignments have become relevant and necessary for the analysis of this large amount of

information (Sievers and Higgins, 2014). With this, the present work proposes a contribution to a concept widely used in bioinformatics, which is the multiple alignment of sequences.

Because sequence alignment is from the problem class called Non-Deterministic Polynomial-Time Hard or NP-Hard, the exact and even approximate approaches are not used for large volumes of sequences (Zafalon et al., 2021). They use heuristics and stochastic models, because these approaches can find solutions with good biological quality within a feasible time. Even heuristics may not converge to a result considered acceptable because they can stagnate at local maximum or minimum points. Therefore, in addition to a good model that helps prevent these situations, chaotic approaches, for example, are also applied for this purpose in the literature.

In addition, hybrid solutions are another option used to improve the expected result. The work of Lee et al. (2008) proposes a hybrid approach using Genetic Algorithm for construction of alignment and optimization by ant colony for refinement. Another line of hybrid solution is the combination of tools, as can be seen in the Rubio-Largo et al. (2016) work that uses the KAlign tool to perform a realignment of sequence fragments. The present work takes these

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practical questions into consideration and proposes a solution for multiple alignment of sequences using a hybrid solution with two tools: KAling (Lassmann, 2019) and Clustal Omega (Sievers and Higgins, 2014) together with an optimization refinement by ant colony combined with chaotic jump in order to reduce the probability of reaching local maximums and achieve higher quality results.

The aim of this work is to present a method for multiple alignment of sequences, using the meta-heuristic Ant Colony Optimization and seeking to obtain results that are biologically relevant. Thus, hybrid strategies were employed, such as the combination of tools for generating a base alignment, refinement of the alignment through the meta-heuristic cited and application of the concept of chaotic jump combined with partial realignment of sequences, if the algorithm enters a local maximum point.

This work is organized as follows: In Section 2, we present the related works, In Section 3 we detail our methodology to develop the approach. In Section 4, we show the results of our method, focusing on time execution improvement. Finally, in Section 5, we make our conclusions about the work.

2 RELATED WORK

2.1 Multiple Sequence Alignment Based on Chaotic PSO

The work of Lei et al. (2009) presents a multi-sequence alignment approach, combining chaotic jump with Particle Swarm Optimization. The authors propose this solution to deal with the problem of premature convergence, which often means that the algorithm has reached a local maximum or minimum point (Gomes et al., 2022). Basically, the proposed method perceives premature convergence by observing two points, first if the average distance of particles is less than a threshold and second if the variance of the particle satisfaction function is less than another parameter of threshold.

When identifying the situation of premature convergence, the algorithm uses a logistic map function to generate values in the chaotic interval between 0 and 1. These values are then mapped to entire positions corresponding to gaps that will be inserted into the target sequence. In situations where there is already a gap in the given position, a random position is chosen, the previous gap is maintained, and the new gap is inserted into that position. The algorithm presented better solutions for a set of Ribonuclease sequences extracted from the BALiBase dataset,

which are sequences with an identity above 35%. For other sequences, with smaller identities, such as Cytochrome c, the results are not much better, but still, the difference between the minimum and maximum scores is small, which denotes robustness in the solution.

2.2 Chaotic Step Length Artificial Bee Colony Algorithms for Protein Structure Prediction

An important area of bioinformatics, in addition to pattern recognition and multiple alignment of sequences, is the area of prediction of the protein structure. Originally, nuclear magnetic resonance and X-ray crystallography techniques were used to determine the structure of the protein. However, these approaches require a costly laboratory equipment and also consume a lot of time.

The work of Saxena et al. (2020) is in the prediction of the protein structure field through a computational physical model. In general, the physical models of protein prediction are constructed in two phases: initially, a model with unknown energy is created and optimization functions are applied on this model to minimize protein-free energy.

To build and optimize free energy models, meta-heuristics are often used, one of these meta-heuristics is the Artificial Bee Colony. In the work of Saxena et al. (2020), the hypothesis of applying chaotic functions in a step of the algorithm Artificial Bee Colony (ABC) is validated for best results. Originally, the ABC algorithm updates bee velocity using the equation 1, where Φ is a randomly generated number in the interval $[-1, 1]$. Saxena's proposition is to replace the random value with a method called Chaotic Length Separator. The modified function is represented according to the equation 2.

$$v_{ij} = x_{ij} + \Phi(x_{bestj} - x_{ij}) \quad (1)$$

$$v_{ij} = x_{ij} + CLS_t(x_{bestj} - x_{ij}) \quad (2)$$

To calculate Chaotic Length Separator, ten chaotic map functions were chosen. The method were now named Enhance Chaotic Artificial Bee colony and for each function an indice was assigned. Some of them are: Chebyshev chaotic (ECABC1), Sinusoidal chaotic (ECABC9) and Tent chaotic (ECABC10). After computing the functions, the result is normalized using the equation 3, in the interval $[0.2, 1e^{-10}]$ where, t denotes the current iteration and T the maximum number of iterations.

Table 1: Results of chaotic PSO optimization.

Identity	Sequence	Average	Maximum	Minimum
< 25%	SH3	0.5971	0.9461	0.4559
	twitchin	0.4721	0.5248	0.4215
20% - 40%	SH2	0.6235	0.6807	0.5723
	Cytochrome c	0.5346	0.5731	0.4822
> 35%	Ribonuclease	0.8256	0.8761	0.7778
	immunophilin c	0.5146	0.5739	0.4611

$$N_m(t) = N_m^{max} - \left(\frac{N_m^{max} - N_m^{min}}{T} \right) * t \quad (3)$$

The results pointed out by the study indicate better efficacy in the conversion of the ABC algorithm with the use of chaotic maps. In addition, this approach, with ten distinct functions, allowed exploring and highlighting the differences and behavior of the algorithm with its use of each of them.

3 THE PROPOSED METHOD

The present work deals with the refinement of multiple alignment of sequences through a hybridization of techniques, aiming to obtain more biologically relevant results. To achieve this objective, several approaches have been implemented and the main one, which is at the heart of the proposed method, is the ant colony optimization algorithm. It is through this method that other approaches, such as the realignment of sequence fragments and the application of the chaotic method, are applied.

This section is subdivided into 5 parts: Method Overview, Ant Colony Optimization, Multiple Sequence Alignment, Subsequence Realignment, and finally, Chaotic Jump. In the overview, a pseudocode of the method is presented to facilitate understanding. In the Ant Colony Optimization section, the ant colony optimization algorithm, its modeling for the sequence alignment problem and the parameters used will be detailed.

3.1 Method Overview

The proposed method is to apply Ant colony optimization to refine the multiple alignment of sequences constructed by the KAlign and Omega Clustal tools. To achieve this goal, this method captures the initial alignment produced and performs refinement using ACO optimization, recompute the pair-by-par alignment, and realigns with the Center Star technique.

When the alignment resulting from refinement is better than the previous one, this alignment is stored

as a possible final solution, otherwise a counter is incremented. If the counter obtains a predetermined threshold, the algorithm enters a realignment phase. At this stage, a position of the sequences is chosen using chaotic draw, where the chaotic jump is applied at an initially random value. Only the first random values drawn are used, because in the next occurrences, the value is backfed in the chaotic formula itself to recalculate the initial position of the realignment.

The realignment step selects the starting position and size that will be recalibrated and performs a multiple alignment of only that piece of the sequences and then inserts them back into the original positions. After this realignment, a new iteration will be performed with the sequences modified to re-measure the quality of the alignment performed. This cycle repeats until the limit of iterations is reached. The Algorithm 1 illustrate these steps that were described in the previous paragraphs.

Algorithm 1. Overview of the proposed method.

```

for ant = 1, 2, ..., N do
  for iteration = 1, 2, ..., N do
    Generate initial multiple alignment
    (ClustalW and KAlign)
    Computing pair-by-par alignments
    Run Center Star for Multiple Alignment of
    Sequences
    Calculate the score of multiple sequence
    alignment
    if Multiple alignment better than the previ-
    ous one then
      Store better alignment
    else
      Compute execution without improving
      if Reached limit of executions without
      improving then
        Realign fragments of all sequences
      end if
    end if
  end for
end for

```

3.2 Ant Colony Optimization

The approach of the proposed method, specifically with regard to ant colony optimization is based on the work of Amorim (2017). In his work, multiple alignment of sequences is improved by mutations in pre-aligned sequences using a simplified grid to displace ants and update the pheromone track by this grid. As ants select the paths by grid, they also deposit the pheromones on the chosen track, so that the trail that generates the best biological result will be preferred and trails with lower results will be discarded.

During the trail offset, when the ant takes a path in the grid of the top line or infer line, a gap is inserted into the unchosen line, if the ant follows the middle line, no gap is inserted and the two sequences are not modified. Because of mutations, the resulting sequences are previously resized to a size of $(2 * max)$ positions, where max corresponds to the largest size sequence and empty spaces are filled with gaps. This procedure is done only to normalize the size of the sequences and allow the realignments to fit in the sequences in their initial positions.

At the beginning of the process, ants use the ClustalW and KAlign tools to produce an initial basic alignment. These tools were chosen because their response time is in the millisecond to seconds and the quality of the alignment produced is reasonable. After the construction step of the initial alignment, the pair-by-par alignment of each sequence is performed, using the meta-heuristic Ant Colony Optimization (ACO) to converge on biologically more relevant alignments.

The equation 4 denotes the probability of transitioning to the grids of the pair-by-par alignment. The dimension $i = (0, 1, 2)$ corresponds to the path that the ant will choose, 0 for the top row, 1 for the middle line, and 2 for the bottom row. Dimension $j = 1..N_{th}$ corresponds to the residue or amino acid of the sequence, and the dimension $k = 1..T$ corresponds to the number of the initial sequence of the pair-by-par alignment, where T is the total number of sequences. The value of eta is set at 1, since because the simplified grid has only 3 options, this value does not interfere with convergence. The value of $alpha$ and $beta$ are method parameters and their values will be set by the user. All parameter values and their choice criteria will be presented in section 4.

$$P_{ijk}^z = \frac{\tau_{ijk}(t)^\alpha \eta_{ijk}^\beta}{\sum \tau_{ijk}(t)^\alpha \eta_{ijk}^\beta} \quad (4)$$

After each pair is aligned, a score is computed for the alignment. This score is used to update the intensity of the pheromone track, which serves as

a guide for ants to decide between one path or another. The equation representing the evaporation of path pheromones can be observed in 5. In this equation, p is a parameter in the $[0, 1]$ range and represents the evaporation rate. The value of $\Delta\tau_{ijk}$ is defined by the equation 6, in which Q and $MaxScore$ are parameters for the algorithm, and $Score^z$ is the calculated score for the newly aligned sequence pair and is defined by the 7 equation.

$$\tau_{ijk}(t+1) = (1-p) * \tau_{ijk}(t) + \Delta\tau_{ijk} \quad (5)$$

$$\Delta(\tau_{ijk}) = \begin{cases} Q \cdot \frac{Score^z + MaxScore}{2}, & \text{if the ant } z \\ & \text{transit through the grid } (i, j, k) \\ 0, & \text{if the ant } z \\ & \text{do not transit through the grid } (i, j, k) \end{cases} \quad (6)$$

$$Score(a, b) = \sum_{i=1}^{len} \alpha(A'[i], B'[i]) \quad (7)$$

This pair-by-par alignment process is repeated for all sequences, and upon completion, a 2-dimensional array is generated. This array has 2 dimensions to allow storing all alignments against all sequences. In addition, another resulting vector stores the cumulative score of all alignments for each sequence. Both artifacts are used in the next step, which is multiple alignment of sequences.

3.3 Multiple Sequence Alignment

Among several multiple alignment methods, this work uses the Center Star Zou et al. (2015) method. This method consists of selecting the sequence that scored the highest, starting multiple alignment through it, and progressively inserting the other sequences, taking into account the pair-by-par alignment matrix.

In Figure 1, we observe the process of constructing multiple alignment by this technique, this process is divided into three steps, with a left enumeration indicating each step. In step 1, the sequences are to be aligned. In step 2, a representation of the par-to-par alignment score can be observed, the objective is to find the sequence that obtains the highest score in this matrix, for this each sequence is positioned in the matrix with a score that corresponds to the result of the pair-by-par alignment performed for each of the other sequences present. And finally, in step 3, the $s1$ sequence was selected as center star and the alignment

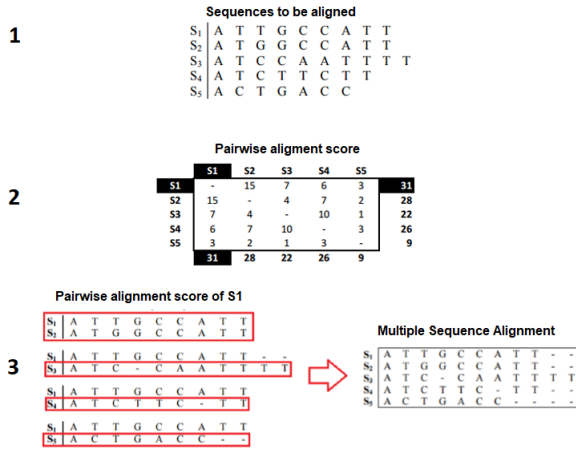


Figure 1: Multiple sequence alignment by Center Star algorithm - Source: Adapted of Amorim (2017).

is constructed from the pair-by-par alignments with that sequence.

To calculate the score of multiple sequence alignment, this work used the weighted sum-of-pairs (WSP) Rubio-Largo et al. (2015) function. This is the objective function that is maximized in the heuristics developed in the present work. In the equation 8, which defines the WSP function, AL is the size of the aligned sequences and k is the total sequences. Therefore, l corresponds to each residual or position of the sequence and s'_i corresponds to the sequence resulting from the multiple alignment. The $SP(l)$ function is defined by the equation 9.

$$WSP(S') = \sum_{l=1}^{AL} SP(l) - \sum_{i=1}^k AGP(s'_i) \quad (8)$$

$$SP(l) = \sum_{i=1}^{k-1} \sum_{j=1}^k W_{ij} \times \delta(s'_{i,l}, s'_{j,l}) \quad (9)$$

In 9, δ corresponds to some replacement array (BLOSUM, PAM). The function of this matrix in the equation is to weigh the weight of replacing one amino acid with another. In the present work, we used the BLOSUM62 Eddy (2004) matrix. The $W_{i,j}(a,b)$ function is defined by the equation reldistance, in which $LD(s_i, s_j)$ corresponds to the distance of Levenshtein and s_i and s_j correspond to the unaligned sequences.

$$W_{i,j}(a,b) = 1 - \frac{LD(s_i, s_j)}{\max(\text{len}(s_i), \text{len}(s_j))} \quad (10)$$

Finally, in the equation 11, you have the penalty function for gaps, where g_0 is the weight for each opening of a new gap and g_e is the weight applied to the total of gaps consecutive after each new opening.

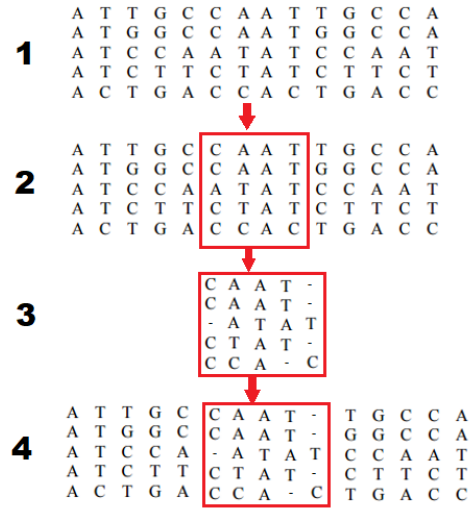


Figure 2: Example of the realignment phase.

$$AGP(s'_i) = (g_0 \times N_{\text{gaps}}) + (g_e \times N_{\text{spaces}}) \quad (11)$$

3.4 Subsequence Realignment

When the algorithm performs a certain number of iterations and the quality of multiple sequence alignment does not improve, a realignment step is performed on subsequences of all sequences involved in multiple alignment. The value of the number of iterations is the limiting factor for selecting the position in the sequence, in which the subsequences will be extracted, in which the logistic map function is applied. The result of this function is translated to a position in the sequence and alignment is performed using the KAlign tool. This realignment phase can be observed through the algorithm 2:

Algorithm 2. Realignment algorithm overview.

Calculate realignment limits

Extract fragments the same size from all sequences

Generate new file with only fragments of the original sequences

Run KAlign

Get sequences aligned by KAlign

Inject aligned sequences into the originally extracted ranges

3.5 Chaotic Jump

Chaotic Jump is used in the method proposed in the sequence position selection step to perform realignment. First, the logistic map function was defined according to the equation 12. For the present study, the value of $\alpha = 4$ was used, because with this value the result of the function, for any value of x , will always occur in the range $[0, 1]$. Because this function expects a value to calculate the next, the initial value is randomly generated in the same range.

$$\delta_p = x_{n+1} = \alpha x_n (1 - x_n) \quad (12)$$

In the 3 algorithm, how the value of δ_p is transformed into a sequence position and how the block size that will be realigned is determined. In the first two lines, the minimum and maximum limits of the block size that will be realigned are calculated respectively. In the third line, the fact size of the block is calculated randomly in the range of the previously defined limits. Therefore, the limit size is set for the draw of the position, to prevent the drawn number from exceeding the length of the sequences. After that, the start and end positions are calculated, and the extraction process takes place as demonstrated in the previous section. The values of P_{extmin} and P_{extmax} are algorithm parameters and initialized by default at 5 and 25 of the total sequence size, respectively.

Algorithm 3. Algorithm used to determine realignment positions and sizes.

$$Block_{min} = P_{min} * T_{seq}$$

$$Block_{max} = P_{max} * T_{seq}$$

$$Block_{size} = Rand(Block_{min}, Block_{max})$$

$$T_{limit} = T_{seq} - Block_{size}$$

$$P_{initial} = \delta_p * T_{limit}$$

$$P_{final} = P_{initial} + Block_{size}$$

4 RESULTS AND DISCUSSION

All tests of this work were run under a computer with Windows Operating System(R) 10 Enterprise, 16 GB RAM, an Intel(R) Core(TM) i7-8665U CPU @ 1.90GHz 2.11GHz with 4 cores and 8 threads and a 240GB SSD.

4.1 Parameters Used in the Present Work

The parameters used for ACO, WSP and Realignment methods are shown in table 2.

In order to compare the efficiency of the proposed method, the same set of sequences was, in parallel, aligned using the MSA-GA, KAlign and Clustal Omega tool. The parameters used by the MSA-GA tool are in Table 3:

All tests performed were performed on the BALiBase 3 benchmark. 10 random regions of all BALiBase families were selected, and the tests were repeated at least 3 times in each tool to obtain the mean and standard deviation of the metrics. To measure the quality of alignment, the QScore tool was used, which is a customized version of the BALiScore tool to accept the *fasta* file format.

The comparison of the alignments made by the tools are shown in tables 4, 5, 6, 7 and 8. In the tables' columns are presented: the region of BaliBase (column *Region*), the method used (column *Method*), the average score of Q (column *Avg. Q*), the maximum score of TC (column *Max TC*) and the standard deviation of Q score (column *SD Q*).

5 CONCLUSIONS

In this work, a method for multiple alignment of sequences using Ant Colony Optimization was proposed and implemented in conjunction with a chaotic state approach. To validate the results, the proponent made comparisons of the new method with three other methods also implemented in tools, called MSA-GA, KAlign and Clustal Omega.

Through the analysis of the results and the comparative table we can observe that the proposed method showed better results, regarding the quality of the alignment produced, in more than fifty percent of the executions, for all regions used in the benchmark. In tables 4, 5, 6, 7 and 8, it can be observed that the value of the ACO method is at least as good as the best alignment between the Omega clustal and KAlign tools. This behavior is expected, since to perform the realignments, these tools are used to generate an initial alignment. And because the proposed method is a refinement of multiple alignment, the quality will be at least as good as the alignment produced by the initial alignment. When observing the values of the standard deviations, it is also perceived that the method offers a robust solution, because in more than half of the cases, the result value always

Table 2: Parameters for the ACO, WSP and Realignment methods.

Name	Value	Description
NumberOfAnts	20	Amount of ants used
NotImprovedLimit	10	Minimum number of iterations
NumberOfIterations	300	Maximum number of iterations per ant
α	1.0	Value of alpha to ACO
β	5.0	Value of beta to ACO
Q_0	0.3	Value of Q_0 to ACO
RO	0.2	Value of RO to ACO
Q	0.001	Value of Q to ACO
τ_0	10	Initial pheromone value to ACO
MaxScore	200.0	Value of MaxScore to ACO
G_e	0.85	Value of Gap Extension penalty for the WSP function
G_0	6	Value of Gap Open penalty for the WSP function
MinFragmentPerc	0.05	Minimum percent of the sequence block size
MaxFragmentPerc	0.25	Maximum percent of the sequence block size

Table 3: Parameters used in the MSA-GA tool.

Name	Value	Description
PopulationSize	1000	Population size
Generations	10000	Number of Generations
BlockMutation	0.01	Mutation rate
GapExtMutation	0.05	Gap Extension Mutation
GapRedMutation	0.05	Gap Reduction Mutation
HorCrossover	0.8	Horizontal Cross-over rate
VerCrossover	0.8	Vertical Cross-over rate
HorVerRatio	0.5	Horizontal/Vertical Ratio
TournamentSize	2	Tournament Size
OffSet	0	Offset value
MaxSeqSize	1.2	Maximum size of the sequence alignment
Matrix	Blosum62	Substitution matrix

Table 4: Results for the regions BB11001 and BB11010.

Region	Method	Avg. Q	Max TC	SD Q
BB11001	ACO	0.969	0.943	0.05
BB11001	ClustalO	0.907	0.83	0
BB11001	KAlign	0.874	0.727	0
BB11001	MSAGA	0.728	0.5	0.02
BB11010	ACO	0.299	0.175	0.02
BB11010	ClustalO	0.287	0.14	0
BB11010	KAlign	0.283	0.148	0
BB11010	MSAGA	0.141	0.00388	0.13

generates the same value and therefore the deviation is zero.

As a future works, we intend to investigate the improvement to this method in order to reduce the execution time. Since the Ant Colony Optimization allows to share minimum state between ants, a parallel approach would be viable and recommended to achieve this goal.

Table 5: Results for the regions BB12012 and BB12022.

Region	Method	Avg. Q	Max TC	SD Q
BB12012	ACO	0.564	0.42	0.05
BB12012	ClustalO	0.558	0.41	0
BB12012	KAlign	0.538	0.387	0
BB12012	MSAGA	0.138	0.0173	0.09
BB12022	ACO	0.783	0.558	0
BB12022	ClustalO	0.772	0.532	0
BB12022	KAlign	0.719	0.468	0
BB12022	MSAGA	0.628	0.374	0.03

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Table 6: Results for the regions BB20010 and BB20030.

Region	Method	Avg. Q	Max TC	SD Q
BB20010	ACO	0.852	0.535	0
BB20010	ClustalO	0.852	0.535	0
BB20010	KAlign	0.826	0.44	0
BB20010	MSAGA	0.298	0.00152	0.08
BB20030	ACO	0.895	0.0955	0
BB20030	ClustalO	0.883	0.0892	0
BB20030	KAlign	0.781	0.052	0
BB20030	MSAGA	0.441	0.024	0.11

Table 7: Results for the regions BB30016 and BB30024.

Region	Method	Avg. Q	Max TC	SD Q
BB30016	ACO	0.414	0.0641	0
BB30016	ClustalO	0.414	0.0641	0
BB30016	KAlign	0.311	0.0148	0
BB30016	MSAGA	0.0907	0.0148	0
BB30024	ACO	0.726	0.448	0
BB30024	ClustalO	0.726	0.448	0
BB30024	KAlign	0.706	0.392	0
BB30024	MSAGA	0.0171	0	0.12

Table 8: Results for the regions BB40011 and BB50014.

Region	Method	Avg. Q	Max TC	SD Q
BB40011	ACO	0.363	0	0
BB40011	ClustalO	0.358	0.000569	0
BB40011	KAlign	0.363	0	0
BB40011	MSAGA	0.00291	0	0.09
BB50014	ACO	0.811	0.398	0.02
BB50014	ClustalO	0.803	0.395	0
BB50014	KAlign	0.756	0.27	0
BB50014	MSAGA	0.231	0.0184	0.01

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